Harsh Narayan Jha

<u>https://harshnj.is-a.dev</u>
<u>https://github.com/HarshNarayanJha</u>
<u>linkedin.com/in/harshnarayanjha</u>
<u>leetcode.com/u/harshnarayanjha</u>

EXPERIENCE

Company, Location — *Job Title*

MONTH 20XX - PRESENT

Lorem ipsum dolor sit amet, consectetuer adipiscing elit, sed diam nonummy nibh.

EDUCATION

Birla Institute of Technology, Jharkhand — B.Tech

2023-Current

B.Tech in Computer Science and Engineering (CGPA: 9.02) - Expected 2027

• Coursework: Linear algebra, Discrete Mathematics, Operating Systems, Computer Architecture, Data Structures, Algorithms

Kendriya Vidyalaya No. 1 AFS, Darbhanga, Bihar — 10+2

2016-2023

Senior Secondary/Higher Secondary Certificate (94.4% 10th and 90% in 12th)

• Coursework: Physics, Mathematics, English, Basic Computing, Python, SQL

LANGUAGES

(Proficient) Python, JavaScript/TypeScript, C/C++, HTML/CSS

(Familiar) Java, Swift, Rust

(Limited) Dart, Kotlin

FRAMEWORKS

(Proficient) **Django**, **Flutter**, NodeJS, **VueJS**, **TailwindCSS**, **Pandas**, Numpy (Familiar) **ReactJS**, React Native, Scikit-Learn, **Keras**, Tensorflow Darbhanga, Bihar, India -846001 +91 9472611925 btech60019.23@bitmesra.ac.in harshnj1103@gmail.com

SKILLS

Problem Solving Self Learning Machine Learning Artificial Intelligence Web Development App Development Game Development Open Source Firmware (Interested)

AWARDS

Harvard CS50x: CS50's Introduction to Computer Science. Awarded from Cambridge, Massachusetts on completion of CS50.

Fullstackopen Completion: Awarded by the University of Helsinki on completion of 5 ECTS online course with grade 2

Honorable mention in SWIFF: The Honorable mention Letter for the animation short, "The Cycle", by the Student World Impact Film Festival

TECH / TOOLS / WORKS

(Proficient) Firebase, GitHub, Google Cloud, Blender, Unity, Godot, Adobe*

(Familiar) AWS, *SQL, MongoDB

(In Use) Arch Linux, Android, iOS, Active Open Source Contributor

PROJECTS

Instasolve (github.com/HarshNarayanJha/Insta-Solve)

A mobile app that helps students learn new things and solve their doubts. It leverages the Google Gemini API to solve and answer doubts. This app was a submission to the Google Gemini API Developer Competition.

Utilized: Flutter/Dart, Hive, REST APIs, Google Gemini, Prompt Engineering

PYQNow (https://pyqnow.netlify.app)

A web app that helps students to quickly open Past Year Question papers, without wasting time and focus on solving papers right before the exam.

Utilized: VueJS, JSON, Prompt Engineering, Netlify

Arcane Quest (https://harshnarayanjha.itch.io/arcane-quest)

An action-adventure game created in Godot Engine for the GitHub Gameoff 2024 (a Game Jam). Ranked #154 overall out of 521 entries from 24 ratings.

Utilized: Godot, GitHub, Game Art, GDScript, Game System Design

School Management

(github.com/HarshNarayanJha/School-Management-Project)

The de-facto School Management Project, with features like Marks entry and Result Card generation. A collaborative project with my Sir!

Utilized: Django, Python, Django REST API, PythonAnywhere

ACHIEVEMENTS

Advent Of Code

https://github.com/HarshNar ayanIha/AdventOfCode

Participated in Advent of Code without fail every year since 2022, using languages like Python, C++, Rust and my brain. Collected a total of 85 stars ☆, with the best global rank of 322 last year.